

Measuring success



Testing and validation

AIM: Check whether we are achieving our goals:

Connectedness Enjoyment & happiness

Remotely, through dance

HOW:

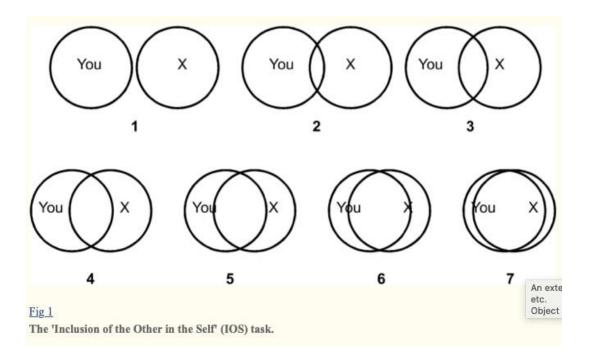
- 1. Identify **measures** of connectedness & joy
- 2. Apply measures to people dancing in different scenarios



Measuring connectedness

Inclusion of Other in Self (IOS) scale

(Aron, Aron & Smollan 1992)



Kinesthetic empathy

Ability to "feel" or imagine the movement of other people in our own body

(Cuykendall et al. 2015)



Measuring joy

Csikszentmihaly's Flow (Webster, Trevino & Ryan 1993)

- ✤ I felt in control
- I was totally absorbed in what I was doing
- ✤ It aroused my imagination
- It was fun

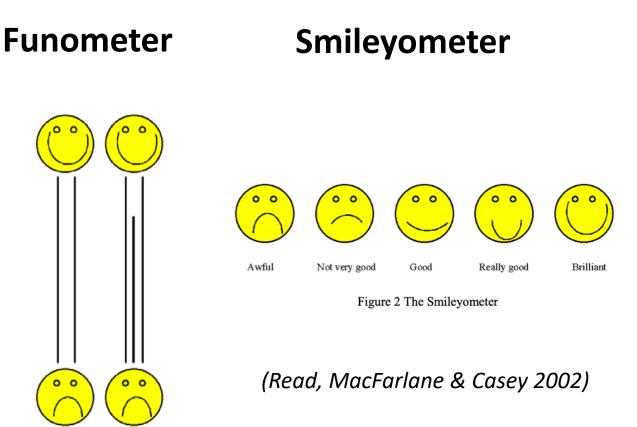


Figure 1 The Funometer – before and after completion





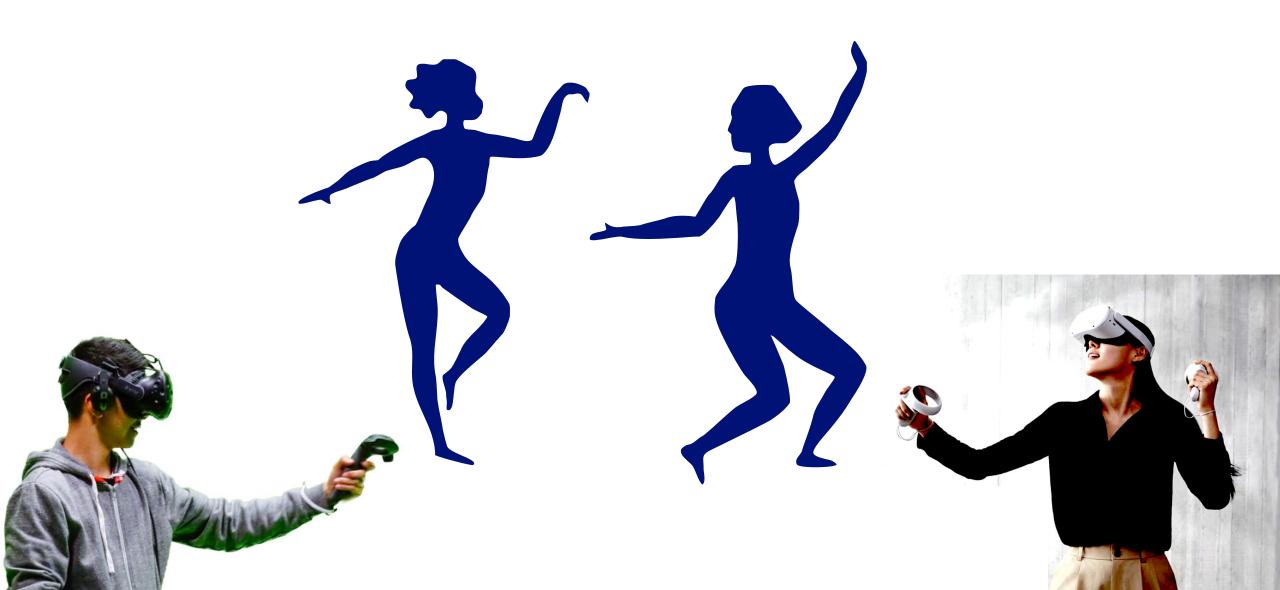






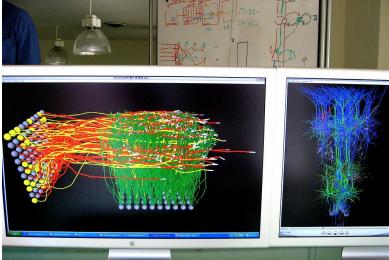




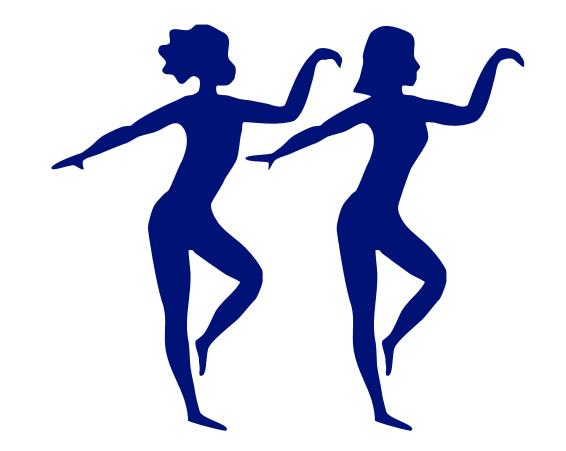




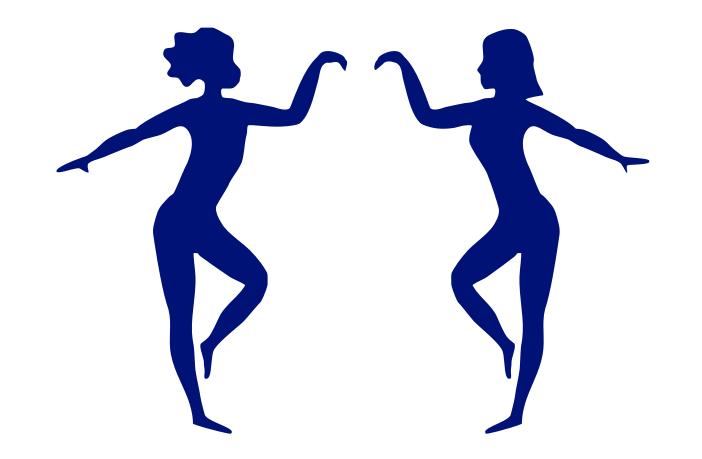








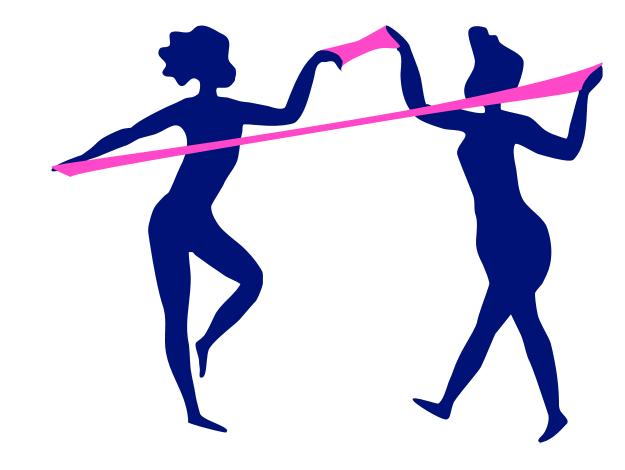




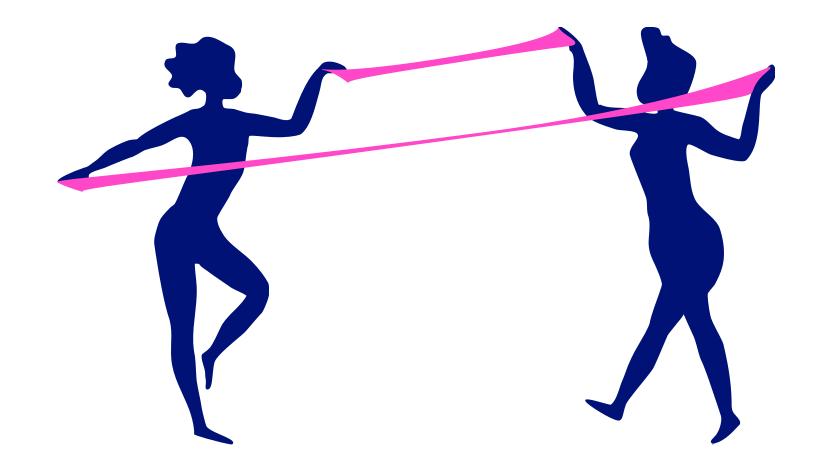




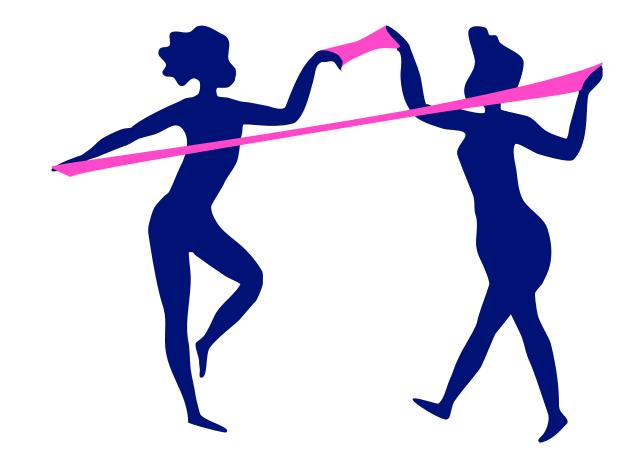












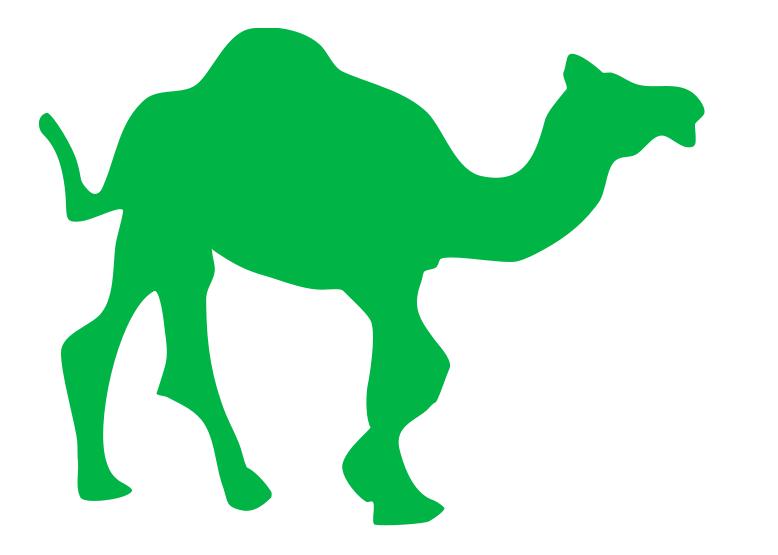




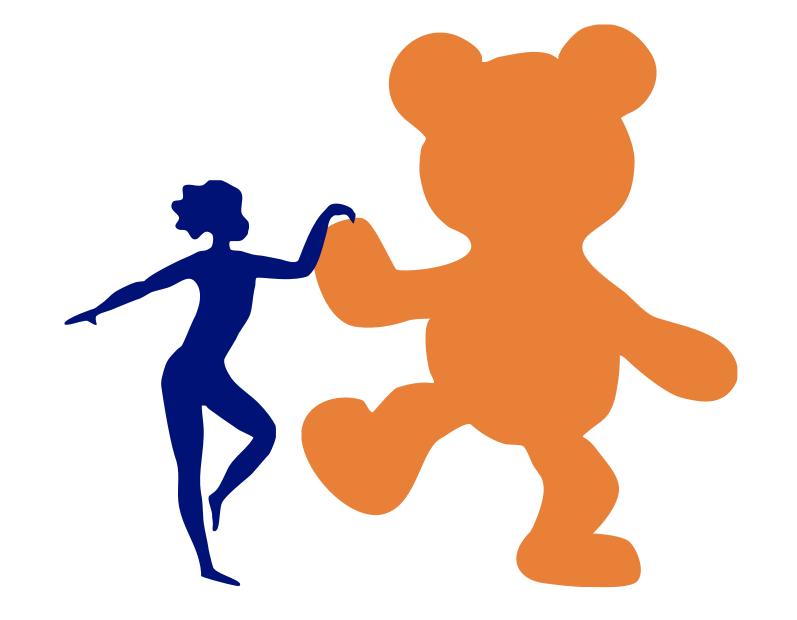














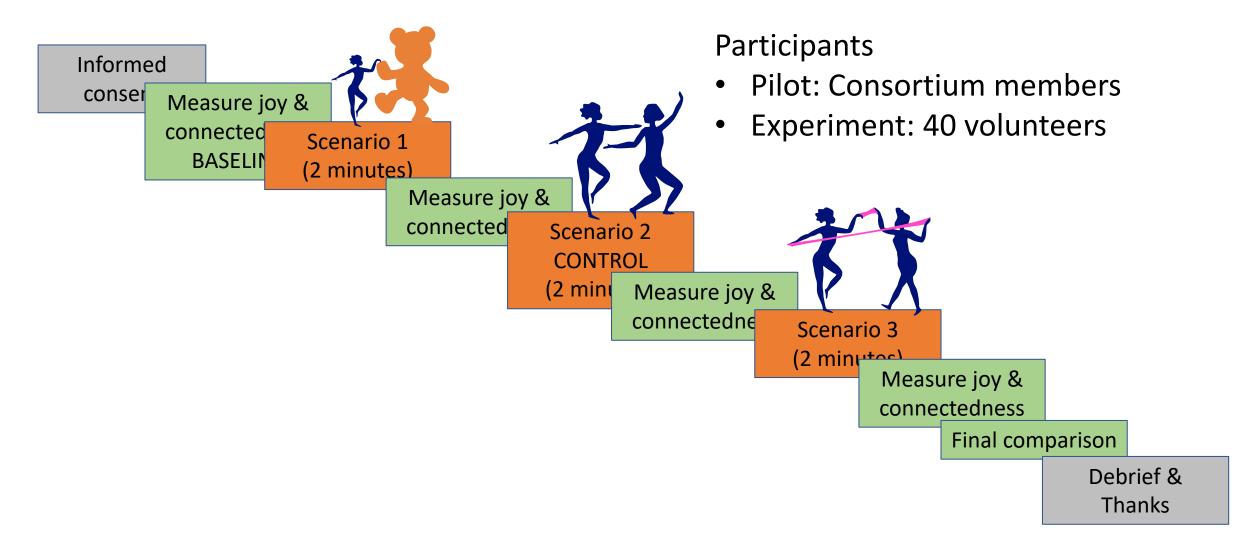
Study design. 'Effects of visualization'

Participants

- Pilot: Consortium members
- Experiment: 40 volunteers

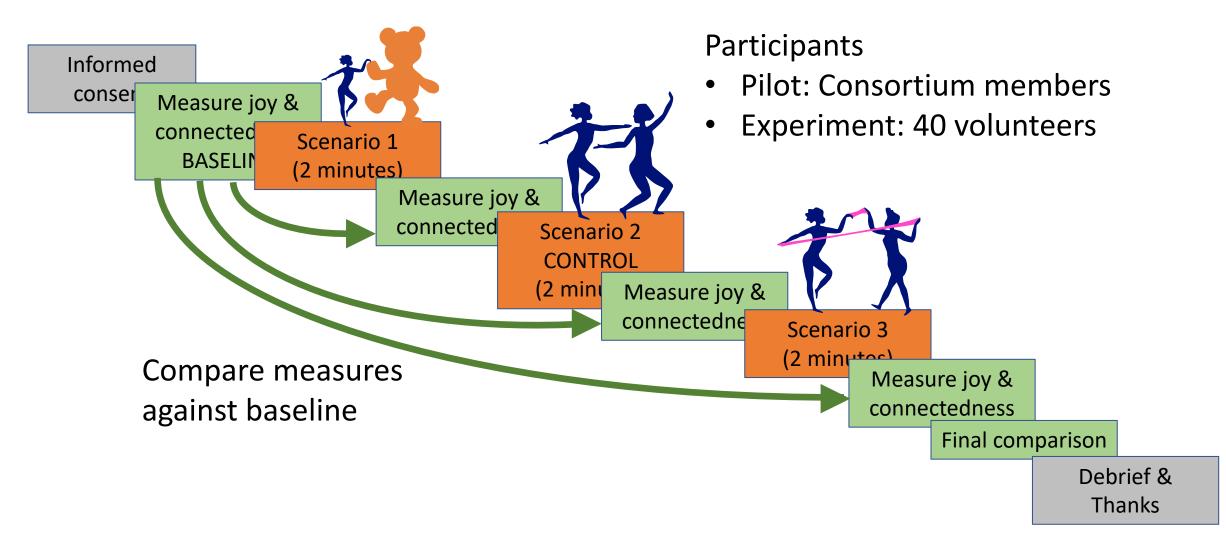


Study design. 'Effects of visualization'

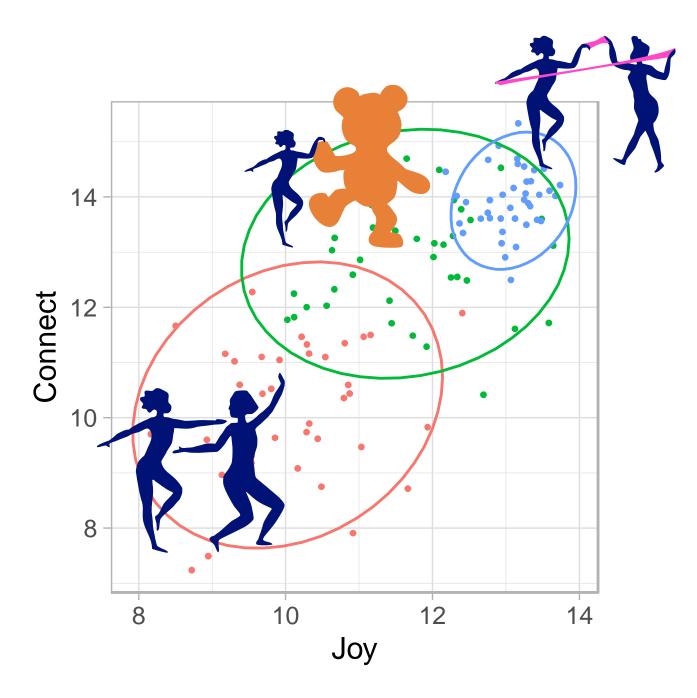




Study design. 'Effects of visualization'



Results*



*(made-up!)



Measuring success